

## **3Dsurvey - List of shortcuts**

Esc > close majority of popups	
Project	
Ctrl + N	New project
Ctrl + O	Open project
Ctrl + S	Save project
GCP orientation	
Ctrl	select additional target
Shift	select multiple targets
Ctrl + shift	select multiple targets (keep previous)
Ctrl + Wheel	quick slider
Mouse Double Click	toggle active
Right click	set target center at cursor location
CAD tab	
Esc	finish current polyline
Esc (when specific tool is selected)	cancel, back to edit tool
Delete	delete selected
Enter	finish current polyline
Backspace	delete last vertex
Right mouse button	finish current polyline
Plane options	
Q	Quick height lock
F8	Object UCS / Perpendicular mode (also X-ray views tab)
Alt (hold)	Temporarily exit perpendicular mode
Mouse move over vertex	Activate perpendicularity guidelines
Drawing on images	
Ctrl + mouse wheel	scroll images

Ctrl + Shift + mouse wheel	scroll images fast
Esc	deactivate window
Orthophoto tab	
Esc	cancel selection
Custom orthophoto plane utility	
Right mouse button + move	move selected plane
Shift + Right mouse button + move	smooth plane move
Ctrl + Right mouse button + move	grab, move box along selected plane
Ctrl + Shift + Right mouse button + move	smooth box move
Profile tab	
Delete	delete selected points
R	reconnect points
Esc	clear selection
Left/Right (middle) Mouse Double Click	add point at current position
Lettright (middle) Wodde Double Ollok	
Lettrigit (illiadie) Modee Bodble Gliok	
Profile render utility	
	clear selection and leave edit mode
Profile render utility	
Profile render utility Esc	clear selection and leave edit mode
Profile render utility Esc	clear selection and leave edit mode
Profile render utility  Esc  Enter	clear selection and leave edit mode
Profile render utility  Esc  Enter  3D render area	clear selection and leave edit mode confirm profile line
Profile render utility  Esc  Enter  3D render area  Esc	clear selection and leave edit mode confirm profile line Cancel selection
Profile render utility  Esc Enter  3D render area  Esc Enter	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection
Profile render utility  Esc Enter  3D render area  Esc Enter  Delete	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection Delete selected points/triangles
Profile render utility  Esc Enter  3D render area  Esc Enter  Delete  Ctrl + Z	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection Delete selected points/triangles Undo
Profile render utility  Esc  Enter  3D render area  Esc  Enter  Delete  Ctrl + Z  V	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection Delete selected points/triangles Undo Toggle Free flight mode
Profile render utility  Esc Enter  3D render area  Esc Enter  Delete Ctrl + Z  V Plus (+)	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection Delete selected points/triangles Undo Toggle Free flight mode Movement speed +0.1
Profile render utility  Esc Enter  3D render area  Esc Enter  Delete Ctrl + Z  V Plus (+) Minus (-)	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection Delete selected points/triangles Undo Toggle Free flight mode Movement speed +0.1 Movement speed -0.1
Profile render utility  Esc Enter  3D render area  Esc Enter  Delete Ctrl + Z  V Plus (+) Minus (-) Ctrl + R	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection Delete selected points/triangles Undo Toggle Free flight mode Movement speed +0.1 Movement speed -0.1 Reset view
Profile render utility  Esc Enter  3D render area  Esc Enter  Delete Ctrl + Z  V Plus (+) Minus (-) Ctrl + R	clear selection and leave edit mode confirm profile line  Cancel selection Confirm selection Delete selected points/triangles Undo Toggle Free flight mode Movement speed +0.1 Movement speed -0.1 Reset view

Up / down & Ctrl + Shift	Bounding box step movement smooth
Left / Right & Ctrl + Shift	Bounding box step rotate smooth
First Person View: Keys [W,S,R,F,A,D]	Forward, backward, up, down, left, right
Spherical images	
Shift + scroll	Adjust transparency of spherical images
Crtl + w / Esc	Exit sphere